Payroll Management System for Information Technology Company

Feedback

Version 1.0

Revision History

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| --- | --- | --- | --- |
| **Date** | **Version** | **Description** | **Author** |
| 20/12/2019 | 1.0 | Final | Ta Van Hiep |
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Use-Case-Realization Specification: Approve-Reject Feedback

# Introduction

## Purpose

This document describes how the Approve-Reject Feedback Use-Case is realized within the design model, in terms of collaborating objects

## Scope

This document applies solely to the use case: Approve-Reject Feedback which will be developed by JavaTech Group.

## Definitions, Acronyms, and Abbreviations

## References

[1] ***Use-Case Specification: Approve-Reject Feedback***, Ta Van Hiep, JavaTech.

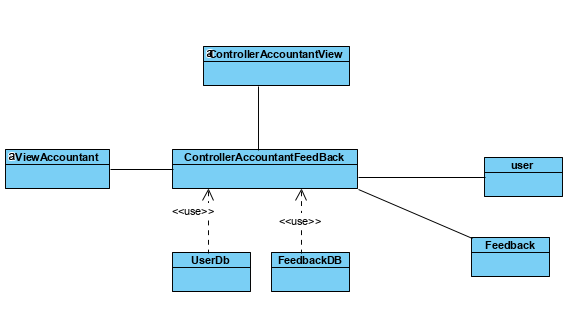
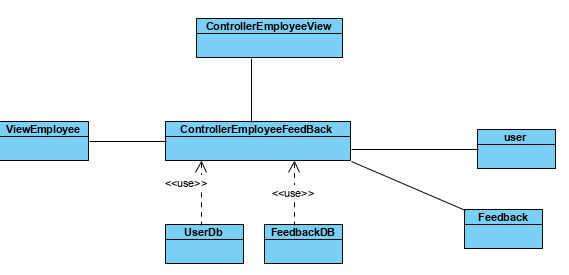
## Overview

In the following section, Use-Case Realization Specification of the Approve-Reject Feedback Use-Case of the Payroll Management System is provided in detail. This document described by class diagram and sequence diagram that demonstrate the flows realization in further detail. In the last section, the requirements have not been provided in the design model.

# Flow of Events—Design

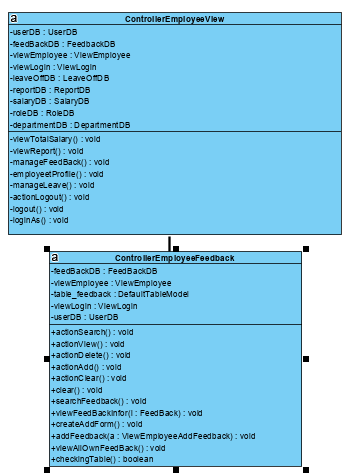
## Class Diagrams

### Top-level class diagram:



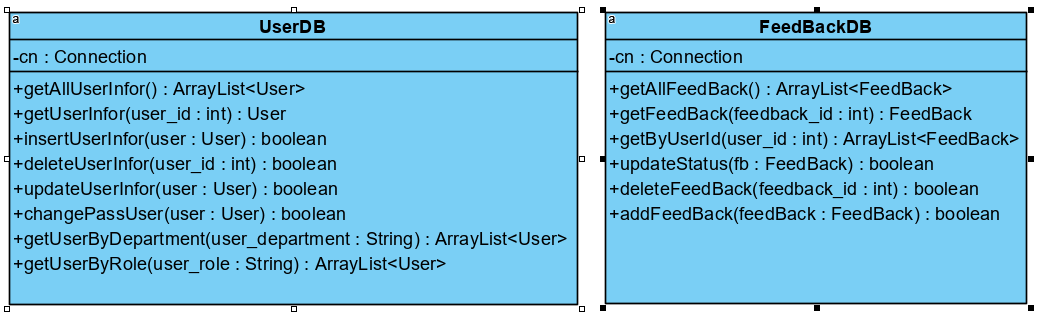
### Detail class diagram:

#### Controller class diagram:

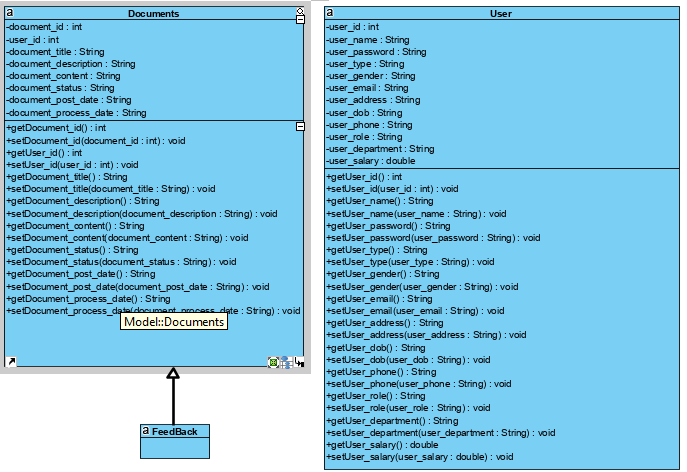


#### Model class diagram:

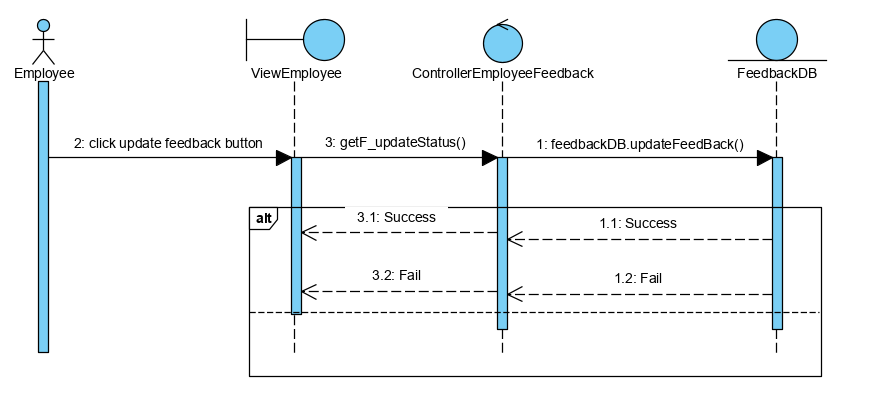
* Data Access Class



* Entity Class



## Sequence diagram



# Derived Requirements

No derived requirements.